W ae ea ea ea ed?

Metals are crystalline materials; there are rare cases where they could be amorphous, but generally speaking, metals are crystalline materials. By heating a metal, you could change the crystal structure of that metal and get certain desired characteristics such as hardness. Most people are familiar with the Rockwell Hardness; for instance, you do a transformation crystalline transformation, and then you try to lock that in, or you try to cool it, so it transforms more to a di erent phase and lock that phase-in. You could get characteristics such as hardness or toughness; in some cases -- although we're not involved really in salts to do that -- you can also infuse materials into the surface of the metal and form what's called 'the case.' You could have a nitrogen case, a carbon case, or a carbon nitride case. These types of surfaces could give lubricity too, but generally speaking, you are doing what's called neutral hardening and then tempering back to get in a specific crystal structure to get a specific characteristic out of a given metal.

Waaeea-ea a?

Salts are blends of common salts; for instance, what's called a 'high heat salt' is a blend ov5ootassium

W e ea ea a ?

The methods that are used to heat treat metals are salts or furnaces where you could have parts on a conveyor belt going into a high heat furnace, and it's just air that's around that heats the parts. So the parts will come out, and then you do a quench to cool them down to try to lock in a structure or cool them down and then heat them back up to a range typically between 300°F and 800°F, and temper back the metal. That can be done on a lot of parts that are fasteners, for instance, small parts. Where salts are really used are where you want very little distortion. As you know, if you heat something and you cool it rapidly, it could distort. Salts because they are relatively dense liquids lessen the amount of distortion during the heat-treating process. Therefore salts are used on things such as precision gears; lawnmower blades are a huge area where salts are used primarily for distortion purposes. What are salts doing when you look at molten salt? It's used for two purposes: it's used to add heat to a part or used to take heat away from a part, such as in a quench. If you remember thermodynamics, heat flows from hot to cold, so if you have a hot salt, the heat flows into the part to heat it up to a temperature to neutral harden it, and then that could go into a quench, and the salt is cooler than the part. As it goes in the heat goes from the part back to the salt. The salt will absorb heat to a much greater extent and much quicker than say air would if you did an air quench, which some people do out of furnaces.

Wa e fea-ea a ae ee?

To summarize, there are three basic types of salts: tempering salts which are the salts that operate say from 300°F to 900°F range and those are typically used either to heat the part up if the part does a phase transition in that temperature range or to cool the part down to that range and lock in a crystal structure of the part. You have your neutral salts that are typically used above a 1000°F more typically used in a range of 1500°F to 1800°F -- maybe as high as 2100°F-- for the neutral hardening. The third salt are

the case hardening salts; you don't see them used as frequently anymore, but if you have a part where you want low distortion yet you want to do a carbon or nitrogen or a carbon-nitrogen combination case on the part -- which is a very thin layer -- you could use your carburizing or case hardening salt. There are really three classes of salts that are still out there being used.

Aea e e a c a be?

They are if they're nitrate-based salts. The difference between the salts are the ratios; the ratios determine what the melting point is. There's a salt that has a eutectoid mixture, and it's a very precise melting point at 275°F. Then you could have salts such as the one that's used for aluminum which is just potassium and sodium nitrate that melts at 420°F. All the nitrate-based salts contain the three basic nitrogen species,

You can, in theory, use them together, but you're going to alter the melting point because your ratios are going to change.

which are sodium nitrate, potassium nitrate, and sodium nitrite. You can, in theory, use them together, but you're going to alter the melting point because your ratios are going to change. They could be mixed, but they don't give you that precise melting point that's important, and it also changes the heat absorption or the heat transfer characteristics of the salt as well.

Wade ec Æa fe ea bad, ad dae ab addee?

High heat baths react because they react with oxygen and CO2 in the air. You can imagine you have this molten solution of salts; it's glowing red, it's reacting

with CO2 and oxygen to form carbonates in the bath, but it also forms oxides in the bath. What happens when you get those is it can interfere with the heat transfer, and it could lead to some di culties with the metallurgy of the part. What you have to do is you have to rectify to remove those oxides, and that's typically done with pellets, or as in days past people would bubble methyl chloride gas through a salt to rectify it. What the rectifier pellets are really doing is it's eliminating those oxides that are built up in there and neutralizing the carbonate. The pellets generate ammonia in the salt, so you want to add the pellets slowly, and of course, with any rectification, you may do the rectification when work is not in the bath. You're evolving ammonia that reacts to neutralize the carbonates and react with the oxides. Make sure that's done in a well-ventilated area as well so you get none of the gases that may be formed escaping into the work environment.

Wa'ebe e d f de d a ea baade e ?

The best way to de-sludge a bath would be to cool it down as close to the melting point as possible within 50°F to 100°F of the melting point. What you're doing with desludging -- and you see it more with the tempering salts -- are you come out of a high heat bath that's the chloride bath with salts that have

melting points of 1000°F or higher, and you go into a tempering bat that's operating below that melting point. The salt the neutral salts will come o in the tempering salt, and of course, they're not melted at the temperature of the tempering bath, so those salts will come out, and it'll precipitate out in the form of sledge. What you do is you cool that tempering bath down to if it's a 275°F melt tempering bath, you cool it down to say 350°F, and then you go in, and you ladle out the sludge that's falling out. It's almost like snow falling; imagine your tempering salts in the atmosphere; the chloride salts the snow that falls down and accumulates at the bottom of the pot, and you take it out. Contaminants that are dragged into high heat baths -- say the work isn't clean guite well enough or there's a lot of grit and grime or particulate matter on there -- you could also get these sludges forming in a neutral bath, the high-temperature neutral bath, and see the same thing. Say the salt bath has a melting point of a 1000°F, you'd cool it down to maybe 1075°F and then slowly and very carefully, of course, go in and try to ladle out from the bottom of the salt bath the contaminates to get them out.

De caaeecaab fefaa feaba?

We routinely do salt bath analysis for customers. In some cases, it's paid for, and in some cases, it's not, but we do have the capability to do both the high heat neutral salts and the tempering salts.

Waae edffeeceadada ae fe eeae e a de?

There really isn't much di erence. It really is all predicated on what temperature you want to operate at. With the exception of the salt that's used on aluminum, that salt is very specific because you don't want nitrites in a salt that's used on aluminum. So, it really depends on the factors that come into play; and of course the cost of the salt -- sodium nitrite being the most expensive ingredient that's typically in there -- but it's also the ingredient that gives you a lower melting point. I recommend a 275°F melt point; it's a very precise melt point and it gives you



